

MISCONDUCTS

Misconducts	Rule/Code	Suspension
Failure to go to the Player's Bench or Neutral Area	7.10 (d)	n/a
Throwing Stick Over Boards	10.5 (d)	n/a
Illegal Equipment	10.6 (d)	n/a
Unsportsmanlike Conduct	11.1 (d) i	n/a
Interference/Distracton During Penalty Shot	11.1 (d) ii	n/a
Intentionally Knocks or Shoots Puck Out of Reach of an Official	11.1 (d) iii	n/a
Failure to go directly to Penalty Bench	11.1 (d) iv	n/a
Entering Referee's Crease	11.1 (d) v	n/a
Disrespectful and Abusive Behaviour (includes Inciting)	11.2 (d)	n/a

GAME MISCONDUCTS

Game Misconducts	Rule/Code	Suspension
Removing Helmet on ice - Miscellaneous	GM99	1 game
Second Misconduct – Same Game	4.7 (c)	2 Game
Game Ejections	4.8 (b)	0 Games
2nd Fight, Same stoppage of play (3rd, 4th, etc.)	7.10 (e) iii	3 Games
Player(s) 3rd, 4th, 5th Player into Fight	7.10 (e) ii	3 Games
Checking from Behind (Minor + Game Misconduct)	7.5 (a)	2 Game
Holding Injury (Major + Game Misconduct)	8.1 (b)	2 Games
Hooking Injury (Major + Game Misconduct)	8.2 (b)	2 Games
Interference from the Bench (Bench Minor + Game Misconduct, if identifiable)	8.4 (a)	2 Games
Tripping Injury (Major + Game Misconduct)	8.6 (b)	2 Games
Bench Official on the Ice Without Permission of Official	10.4 (a) v	2 Game
Leaving the Players bench or Penalty Box	10.4 (e) i	4 Games
Leaving the Players bench or Penalty Box and incurring subsequent penalty	10.4 (e) ii	5 Games
Leaving the Bench without Clearance from the Referee (Assessed to coach if altercation results in penalties at end of any period)	10.4 (e)	2 Games
1 Coach whose player is penalized under 10.4 (e)	10.4 (e)	4 Games
Refusing to Start Play (Coach – Major + Game Misconduct) – Coach refusing to start play and then returns to the bench and the game resumes	10.8 (b) i	4 Games
Refusing to Start Play (Coach – Major + Game Misconduct) – Coach does not return, and the game is suspended	10.8 (b) i	Indefinite*
Refusing to Leave the Players Bench (Major + Game Misconduct)	10.8 (b) ii	2 Game

1 10.4 (e) – Coaches' penalty will be noted on the front and back of the game sheet of the Officials' copy only. Penalty to coach is automatic as a result of player receiving 10.4 (e), coach not to be ejected as a result of this penalty being assessed.

*All Indefinite Suspensions are subject pending a hearing. The Member may establish a set number of games that may not be lower than 4 games.

PLAYER PLAYER ACCUMULATION SANCTIONS

Player Accumulation Sanctions Accumulation Sanctions apply for any collective accumulation of the below MAJORS in the same season	Rule/Code	Offense Count			
Grabbing hair, facial protector, helmet, chin strap or throat protector	7.1 (b)	2 Games	4 Games	Indefinite*	Indefinite*
Boarding (Major + Game Misconduct)	7.2 (b)				
Body Checking (Major + Game Misconduct)	7.3 (b)				
Charging (Major + Game Misconduct)	7.4 (b)				
Checking from Behind (Major + Game Misconduct)	7.5 (b)	3 games			
Head Contact (Major + Game Misconduct)	7.6 (b)				
Kneeing (Major + Game Misconduct)	7.8 (b)	2 games			
Roughing (Major + Game Misconduct)	7.9 (b)				
Interference (Major + Game Misconduct)	8.3 (b)				
Interference from the Bench (Major + Game Misconduct)	8.4 (b)				
Interference with the Goaltender (Major + Game Misconduct)	8.5 (b)				
Clipping (Major + Game Misconduct)	8.7 (b)				
Cross Checking (Major + Game Misconduct)	9.2 (b)				
Slashing (Major + Game Misconduct)	9.3 (b)				
Throwing or Shooting Stick or Object	10.5 (b)				

*All Indefinite Suspensions are subject to a hearing.

COACHES ACCUMULATION SANCTIONS

Coaches Accumulation Sanctions	Suspension
Any team receiving a combination equaling 3 or more x 5-minute time penalties in the same game	1 Game
For a 2nd violation of a team receiving a combination equaling 3 or more x 5-minute time penalties in the same game	3 Games
For a 3rd violation of a team receiving a combination equaling 3 or more x 5-minute time in the same game	Indefinite*

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MATCH PENALTIES

Match Penalties	Rule / Code	Offense Count		
		1st MATCH	2nd MATCH	3rd MATCH
Attempt to Injure or Deliberate Injury	7.1 (c)	4 Games	Minimum + 4 Games	Indefinite±
Head Butting	7.1 (c) i			
Grabbing hair, throat protector or any part of the helmet	7.1 (c) ii			
Kicking	7.1 (c) iii			
Using equipment as a weapon	7.1 (c) iv			
Boarding	7.2 (c)			
Body Checking	7.3 (c)			
Charging	7.4 (c)			
Kneeing	7.8 (c)			
Roughing	7.9 (c)			
Fighting – Ring or Tape on Hand(s)	7.10 (c)			
Interference	8.3 (c)			
Interference from the Bench	8.4 (c)			
Interference with the Goaltender	8.5 (c)			
Clipping	8.7 (c)			
Slew Footing	8.8 (c)			
Butt Ending	9.1 (c)	6 Games	Minimum + 5 Games	
Cross-Checking	9.2 (c)			
Slashing	9.3 (c)			
Spearing	9.4 (c)			
Throwing or Shooting Stick or Object	10.5 (c)			
Checking from Behind	7.5 (c)			
Head Contact	7.6 (c)			

± All Indefinite Suspensions are subject to a hearing. The Member may establish a set number of games that may not be lower than 5 games.

GROSS MISCONDUCTS

Gross Misconducts	Rule/Code	Suspension
Head-butting (minimal degree of violence)	7.1 (f)	Indefinite**
Fighting with Team Official	7.10 (f)	Indefinite**
Interference from bench (Team Official)	8.4 (f)	Indefinite**
Disrupts game after having been removed	10.4 (f)	Indefinite**
Illegal Equipment	10.6 (f) i	Indefinite**
Refusing to remove helmet or facial protector for identification	10.6 (f) ii	Indefinite**
Removing Helmet and/or Chinstrap	10.6 (f) iii / iv	Indefinite**

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PRE OR POST GAME ALTERCATIONS

Pre or Post Game Altercations	Suspension
Any player involved where Major and Game Misconducts are assessed	3 Games
Coach of team whose players are so penalized	Indefinite*
Any team involved in a pre or post game brawl	Indefinite*

*All Indefinite Suspensions are subject to a hearing.

FIGHTING

Fighting	H.C. Rule	Offense Count			
		1st	2nd	3rd	4th
Fighting	7.10 (b)	2 Games	3 Games	5 Games	Indefinite*

escalation

*All Indefinite Suspensions are subject pending a hearing.

INSTIGATOR / AGGRESSOR

Instigator / Aggressor	H.C. Rule	Offense Count		
		1st	2nd	3rd
Instigator / Aggressor of a fight	7.11 (a)	1 Game	3 Games	Indefinite*
The Coach of team whose player is penalized for a third offence of Instigator or Aggressor	n/a	3 games	n/a	n/a

escalation

Rule 7.11 (a) Note: If a player is assessed both penalties in the same altercation, they would receive a suspension for each offence. *All Indefinite Suspensions are subject pending a hearing. The Member may establish a set number of games that may not be lower than 4 games.

RULE 11 – MALTREATMENT

Rule 11 – Maltreatment	Type	Rule / Code	Offense Count		
			1st	2nd	3rd
Unsportsmanlike Conduct	Game	11.1 (e)	2 Games	Minimum +4 Games	Indefinite**
Disrespectful and Abusive Behaviour	Misconduct	11.2 (e)	3 Games		
Physical Harassment of Officials	Game Misconduct	11.5 (e)	3 Games	Indefinite**	Indefinite**
Disrespectful and Abusive Behaviour	GRM	11.2 (f)	5 Games	Indefinite**	Indefinite**
Spitting	Match	11.3 (c)	5 Games	Indefinite**	Indefinite**
Discrimination	GRM	11.4	Indefinite**	Indefinite**	Indefinite**
Physical Harassment of an Official	Match	11.5 (c)	Indefinite**	Indefinite**	Indefinite**

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